

REDEVELOPMENT COMMISSION

124 E. Lake St, Topeka, Indiana

General Meeting Minutes, December 16th, 2024

Call to order by Harold Gingerich, President at 4:47

Roll Call

Present: RDC Board Member, Harold Gingerich, Ray Folk, Marlynn Mast, Mark Webster, Adam Lambright, Clerk-Treasurer Lea Parks

Others in attendance: Stewart Bender, Via Zoom Town Attorney Bill Eberhard, Cyndi Sadewasser, Stan Strater Jr, Steve Schrock, Justin Geigley

Minutes from previous meeting of November 11, 2024

Motion to approve: Mark Webster Seconded: Adam Lambright Vote: All Ayes

Clerk-Treasurer

Claims

Motion to Approve: Adam Lambright Seconded: Ray Folk Vote: All Ayes

Club 720 – Reimbursement Agreement – Lot of Sales - \$50,140.09 – Mailed check on 11/22/2024 per President Harold Gingerich and Town Attorney

Motion to Approve: Ray Folk Seconded: Adam Lambright Vote: All Ayes

Resolution No. 2024-45 – Paying 2024 end of year bills

Motion to Approve: Adam Lambright Seconded: Marlynn Mast Vote: All Ayes

Club 720 – Reimbursement Agreement – READI \$41,553.14 – Town Lot Sales \$10,111.86 – Total \$51,655.00
This was on the claims

Town Manager

WWTP – Pay App #17 - \$91,831.39

Motion to Approve: Mark Webster Seconded: Ray Folk Vote: All Ayes

UV Disinfection System Improvements – Recommendation from Town Council – Change Order – ARPA \$277,618.23
portion – TIF portion \$213,052.12

Motion to Approve: Ray Folk Seconded: Marlynn Mast Vote: All Ayes

Discussion on Housing Development

Town Attorney

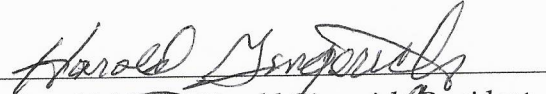
Other

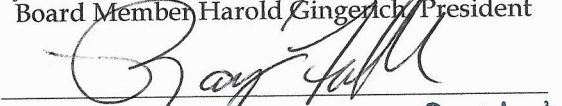
Adjournment

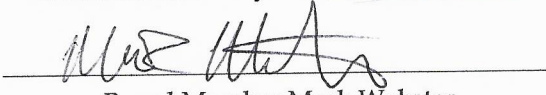
Meeting Adjourned by President Harold Gingerich at 4:55pm

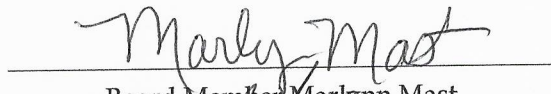
Motion to Approve: Adam Lambright Seconded: Ray Folk Vote: All Ayes

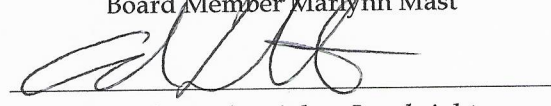
Next General Redevelopment Commission meeting: January 13, 2024, following the Town Council meeting

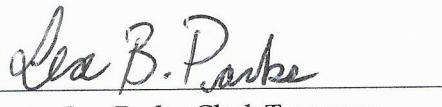

Board Member Harold Gingerich, President


Board Member Ray Folk, Vice-President


Board Member Mark Webster


Board Member Marlynn Mast


Board Member Adam Lambright

ATTEST 
Lea Parks, Clerk Treasurer